

Kindergarten

This document has been created to assist classroom teachers, administrators, and curriculum specialists to align the Ohio Academic Content Standards to Everyday Mathematics. The map is divided into grade levels and months. The pacing guidelines were developed based on information from the “Everyday Mathematics Content by Strands” chart.

Content from Parts 1 and 2 were aligned to the Content Standards for Ohio. Math Boxes were not considered for this document. Lessons were correlated with indicators and benchmarks both within and across the grade levels (as appropriate).

See the following example of a lesson analysis from grade 5:

Everyday Math Lesson	Standard	Indicators	Benchmarks
1.9	NSO	5. Recognize and identify perfect squares and their roots. Grade 4 4. Identify and represent factors and multiples of whole numbers through 100, and classify numbers as prime or composite. Grade 6 1. Decompose and recompose whole numbers using factors and exponents and explain why “squared” means “second power” and “cubed” means “third power.”	G. Apply and explain the use of prime factorizations, common factors, and common multiples in problem situations. E. Recognize and classify numbers as prime or composite and list factors. G. Apply and explain the use of prime factorizations, common factors, and common multiples in problem situations.

NSO stands for Number, Number Sense, & Operations. The first indicator listed is from grade 5. The other 2 indicators represent skills either being reinforced (i.e. grade 4) in the lesson or building foundation (i.e. grade 6) for future grade level indicators.

23	NSO	<p>1. Compare and order whole numbers up to 10.</p> <p>2. Explain rules of counting, such as each object should be counted once and that order does not change the number.</p> <p>4. Determine “how many” in sets (groups) of 10 or fewer objects.</p> <p>5. Relate, read and write numerals for single-digit numbers (0 to 9).</p>	<p>B. Recognize, classify, compare and order whole numbers.</p> <p>F. Count, using numerals and ordinal numbers.</p> <p>F. Count, using numerals and ordinal numbers.</p> <p>A. Use place value concepts to represent whole numbers using numerals, words and physical models.</p>
24	DAP	<p>1. Gather and sort data in response to questions posed by teacher and students; e.g., how many sisters and brothers, what color shoes.</p>	<p>A. Pose questions and gather data about everyday situations and familiar objects.</p>
26	NSO	<p>3. Count to twenty; e.g., in play situations or while reading number books.</p> <p>5. Relate, read and write numerals for single-digit numbers (0 to 9).</p>	<p>F. Count, using numerals and ordinal numbers.</p> <p>A. Use place value concepts to represent whole numbers using numerals, words and physical models.</p>

32	DAP	<p>1. Gather and sort data in response to questions posed by teacher and students; e.g., how many sisters and brothers, what color shoes.</p> <p>2. Arrange objects in a floor or table graph according to attributes, such as use, size, color or shape.</p>	<p>A. Pose questions and gather data about everyday situations and familiar objects.</p> <p>B. Sort and classify objects by attributes, and organize data into categories in a simple table or chart.</p>
33	NSO PFA	<p>2. Explain rules of counting, such as each object should be counted once and that order does not change the number.</p> <p>3. Count to twenty; e.g., in play situations or while reading number books.</p> <p>2. Identify, create, extend and copy sequences of sounds (such as musical notes), shapes (such as buttons, leaves or blocks), motions (such as hops or skips), and numbers from 1 to 10.</p>	<p>F. Count, using numerals and ordinal numbers.</p> <p>F. Count, using numerals and ordinal numbers.</p> <p>B. Extend sequences of sounds and shapes or simple number patterns, and create and record similar patterns.</p>
34	NSO	<p>10. Model and represent addition as combining sets and counting on, and subtraction as take-away and comparison.</p> <p>Grade 1</p> <p>4. Count forward to 100, count backwards from 100, and count or backward starting at any number between 1 and 100.</p>	<p>G. Model, represent and explain addition as combining sets and counting on.</p> <p>H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.</p> <p>B. Recognize, classify, compare and order whole numbers.</p> <p>F. Count, using numerals and ordinal numbers.</p>
35	NSO	<p>5. Relate, read and write numerals for single-digit numbers (0 to 9).</p> <p>6. Construct multiple sets of objects each containing the same number of objects.</p>	<p>A. Use place value concepts to represent whole numbers using numerals, words and physical models.</p> <p>I. Model, represent and explain multiplication as repeated addition, rectangular arrays and skip counting.</p>
36	NSO	<p>5. Relate, read and write numerals for single-digit numbers (0 to 9).</p>	<p>A. Use place value concepts to represent whole numbers using numerals, words and physical models.</p>

36 Cont.	NSO	13. Recognize the number or quantity of sets up to 5 without counting; e.g., recognize without counting the dot arrangement on a domino as 5.	B. Recognize, classify, compare and order whole numbers.
37	PFA	1. Sort, classify and order objects by size, number and other properties.	A. Sort, classify and order objects by size, number and other properties, and describe the attributes used.
	GSS	1. Identify and sort two-dimensional shapes and three-dimensional objects.	C. Sort and compare two-dimensional figures and three-dimensional objects according to their characteristics and properties.
38	PFA	2. Identify, create, extend and copy sequences of sounds (such as musical notes), shapes (such as buttons, leaves or blocks), motions (such as hops or skips), and numbers from 1 to 10.	B. Extend sequences of sounds and shapes or simple number patterns, and create and record similar patterns.
39	PFA	1. Sort, classify and order objects by size, number and other properties.	A. Sort, classify and order objects by size, number and other properties, and describe the attributes used.
		3. Describe orally the pattern of a given sequence.	C. Create and extend patterns, and describe the rule in words.
40	NSO	9. Identify and state the value of a penny, nickel and dime.	D. Determine the value of a collection of coins and dollar bills.
		Grade 1 6. Identify and state the value of a penny, nickel, dime, quarter and dollar.	(See letter D above)
41	NSO	9. Identify and state the value of a penny, nickel and dime.	D. Determine the value of a collection of coins and dollar bills.
42	NSO	3. Count to twenty; e.g., in play situations or while reading number books.	F. Count, using numerals and ordinal numbers.
		9. Identify and state the value of a penny, nickel and dime.	D. Determine the value of a collection of coins and dollar bills.

43	ME	<p>2. Compare and order objects of different lengths, areas, weights and capacities; and use relative terms, such as longer, shorter, bigger, smaller, heavier, lighter, more and less.</p> <p>3. Measure length and volume (capacity) using uniform objects in the environment.</p>	<p>B. Select appropriate units for length, weight, volume (capacity) and time, using:</p> <ul style="list-style-type: none"> ○ objects; i.e., non-standard units; ○ U.S. customary units: inch, foot, yard, ounce, pound, cup, quart, gallon, minute, hour, day, week and year; ○ metric units: centimeter, meter, gram and liter. <p>C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.</p> <p>D. Apply measurement techniques to measure length, weight and volume (capacity).</p>
46	ME	<p>3. Measure length and volume (capacity) using uniform objects in the environment.</p>	<p>D. Apply measurement techniques to measure length, weight and volume (capacity).</p>
47	ME	<p>2. Compare and order objects of different lengths, areas, weights and capacities; and use relative terms, such as longer, shorter, bigger, smaller, heavier, lighter, more and less.</p>	<p>B. Select appropriate units for length, weight, volume (capacity) and time, using:</p> <ul style="list-style-type: none"> ○ objects; i.e., non-standard units; ○ U.S. customary units: inch, foot, yard, ounce, pound, cup, quart, gallon, minute, hour, day, week and year; ○ metric units: centimeter, meter, gram and liter. <p>C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.</p>

48	ME	2. Compare and order objects of different lengths, areas, weights and capacities; and use relative terms, such as longer, shorter, bigger, smaller, heavier, lighter, more and less.	<p>B. Select appropriate units for length, weight, volume (capacity) and time, using:</p> <ul style="list-style-type: none"> ○ objects; i.e., non-standard units; ○ U.S. customary units: inch, foot, yard, ounce, pound, cup, quart, gallon, minute, hour, day, week and year; ○ metric units: centimeter, meter, gram and liter. <p>C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.</p>
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Mathematics

Grade K

Month: *November*

Standard Codes: NSO: Number, Number Sense, & Operations PFA: Patterns, Functions, & Algebra
DAP: Data Analysis & Probability GSS: Geometry & Spatial Sense
ME: Measurement

Everyday Math Teacher Page	Standard	Indicators	Benchmarks
49	NSO PFA	3. Count to twenty; e.g., in play situations or while reading number books. 5. Relate, read and write numerals for single-digit numbers (0 to 9). 2. Identify, create, extend and copy sequences of sounds (such as musical notes), shapes (such as buttons, leaves or blocks), motions (such as hops or skips), and numbers from 1 to 10.	F. Count, using numerals and ordinal numbers. A. Use place value concepts to represent whole numbers using numerals, words and physical models. B. Extend sequences of sounds and shapes or simple number patterns, and create and record similar patterns.
50	NSO	1. Compare and order whole numbers up to 10. 5. Relate, read and write numerals for single-digit numbers (0 to 9).	B. Recognize, classify, compare and order whole numbers. A. Use place value concepts to represent whole numbers using numerals, words and physical models.
52	DAP	2. Arrange objects in a floor or table graph according to attributes, such as use, size, color or shape.	B. Sort and classify objects by attributes, and organize data into categories in a simple table or chart.

54	ME	1. Identify units of time (day, week, month, year) and compare calendar elements; e.g., weeks are longer than days.	<p>B. Select appropriate units for length, weight, volume (capacity) and time, using:</p> <ul style="list-style-type: none"> ○ objects; i.e., non-standard units; ○ U.S. customary units: inch, foot, yard, ounce, pound, cup, quart, gallon, minute, hour, day, week and year; ○ metric units: centimeter, meter, gram and liter. <p>C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.</p>
58	GSS	<p>2. Name and demonstrate the relative position of objects as follows:</p> <ul style="list-style-type: none"> a. place objects over, under, inside, outside, on, beside, between, above, below, on top of, upside-down, behind, in back of, in front of; b. describe placement of objects with terms, such as on, inside, outside, above, below, over, under, beside, between, in front of, behind. 	F. Describe location, using comparative (before, after), directional (above, below), and positional (first, last) words.
60	GSS	<p>Grade 1</p> <p>4. Extend the use of location words to include distance (near, far, close to) and directional words (left, right).</p>	F. Describe location, using comparative (before, after), directional (above, below), and positional (first, last) words.
61	GSS	<p>Grade 2</p> <p>5. Create and identify two-dimensional figures with line symmetry; e.g., what letter shapes, logos, polygons are symmetrical?</p>	G. Identify and draw figures with line symmetry.
62	GSS	<p>Grade 2</p> <p>5. Create and identify two-dimensional figures with line symmetry; e.g., what letter shapes, logos, polygons are symmetrical?</p>	G. Identify and draw figures with line symmetry.
65	GSS	<p>Grade 2</p> <p>5. Create and identify two-dimensional figures with line symmetry; e.g., what letter shapes, logos, polygons are symmetrical?</p>	G. Identify and draw figures with line symmetry.

71 Cont.	PFA	1. Sort, classify and order objects by size, number and other properties.	A. Sort, classify and order objects by size, number and other properties, and describe the attributes used.
72	GSS	Grade 1 2. Create new shapes by combining or cutting apart existing shapes.	A. Describe and create plane figures: circle, rectangle, square, triangle, hexagon, trapezoid, parallelogram and rhombus, and identify them in the environment.
73	GSS	1. Identify and sort two-dimensional shapes and three-dimensional objects.	C. Sort and compare two-dimensional figures and three-dimensional objects according to their characteristics and properties.
75	PFA	2. Identify, create, extend and copy sequences of sounds (such as musical notes), shapes (such as buttons, leaves or blocks), motions (such as hops or skips), and numbers from 1 to 10. 3. Describe orally the pattern of a given sequence.	B. Extend sequences of sounds and shapes or simple number patterns, and create and record similar patterns. C. Create and extend patterns, and describe the rule in words.
76	PFA	2. Identify, create, extend and copy sequences of sounds (such as musical notes), shapes (such as buttons, leaves or blocks), motions (such as hops or skips), and numbers from 1 to 10. 3. Describe orally the pattern of a given sequence.	B. Extend sequences of sounds and shapes or simple number patterns, and create and record similar patterns. C. Create and extend patterns, and describe the rule in words.
77	NSO	5. Relate, read and write numerals for single-digit numbers (0 to 9).	A. Use place value concepts to represent whole numbers using numerals, words and physical models.
78	GSS	1. Identify and sort two-dimensional shapes and three-dimensional objects. Grade 1 5. Copy figures and draw simple two-dimensional shapes from memory.	C. Sort and compare two-dimensional figures and three-dimensional objects according to their characteristics and properties. D. Identify, explain and model (superposition, copying) the concept of shapes being congruent and similar. E. Recognize two- and three-dimensional objects from different positions. G. Identify and draw figures with line symmetry.
79	NSO	5. Relate, read and write numerals for single-digit numbers (0 to 9).	A. Use place value concepts to represent whole numbers using numerals, words and physical models.

80	NSO	3. Count to twenty; e.g., in play situations or while reading number books. 5. Relate, read and write numerals for single-digit numbers (0 to 9).	F. Count, using numerals and ordinal numbers. A. Use place value concepts to represent whole numbers using numerals, words and physical models.
82	NSO	1. Compare and order whole numbers up to 10. 3. Count to twenty; e.g., in play situations or while reading number books. 10. Model and represent addition as combining sets and counting on, and subtraction as take-away and comparison.	B. Recognize, classify, compare and order whole numbers. F. Count, using numerals and ordinal numbers. G. Model, represent and explain addition as combining sets and counting on. H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.
84	NSO	1. Compare and order whole numbers up to 10.	B. Recognize, classify, compare and order whole numbers.
85	NSO	1. Compare and order whole numbers up to 10.	B. Recognize, classify, compare and order whole numbers.
86	NSO	1. Compare and order whole numbers up to 10.	B. Recognize, classify, compare and order whole numbers.
87	NSO	10. Model and represent addition as combining sets and counting on, and subtraction as take-away and comparison.	G. Model, represent and explain addition as combining sets and counting on. H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.
88	NSO NSO	3. Count to twenty; e.g., in play situations or while reading number books. 5. Relate, read and write numerals for single-digit numbers (0 to 9). 9. Identify and state the value of a penny, nickel and dime. Grade 1 7. Determine the value of a small collection of coins (with a total value up to one dollar) using 1 or 2 different type coins, including pennies, nickels, dimes and quarters.	F. Count, using numerals and ordinal numbers. A. Use place value concepts to represent whole numbers using numerals, words and physical models. D. Determine the value of a collection of coins and dollar bills. (See letter D above)

92	ME	<p>2. Compare and order objects of different lengths, areas, weights and capacities; and use relative terms, such as longer, shorter, bigger, smaller, heavier, lighter, more and less.</p> <p>3. Measure length and volume (capacity) using uniform objects in the environment.</p>	<p>B. Select appropriate units for length, weight, volume (capacity) and time, using:</p> <ul style="list-style-type: none"> ○ objects; i.e., non-standard units; ○ U.S. customary units: inch, foot, yard, ounce, pound, cup, quart, gallon, minute, hour, day, week and year; ○ metric units: centimeter, meter, gram and liter. <p>C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.</p> <p>D. Apply measurement techniques to measure length, weight and volume (capacity).</p>
94	NSO	<p>7. Compare the number of objects in two or more sets when one set has one or two more, or one or two fewer objects.</p> <p>10. Model and represent addition as combining sets and counting on, and subtraction as take-away and comparison.</p>	<p>B. Recognize, classify, compare and order whole numbers.</p> <p>G. Model, represent and explain addition as combining sets and counting on.</p> <p>H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.</p>
95	ME	<p>2. Compare and order objects of different lengths, areas, weights and capacities; and use relative terms, such as longer, shorter, bigger, smaller, heavier, lighter, more and less.</p>	<p>B. Select appropriate units for length, weight, volume (capacity) and time, using:</p> <ul style="list-style-type: none"> ○ objects; i.e., non-standard units; ○ U.S. customary units: inch, foot, yard, ounce, pound, cup, quart, gallon, minute, hour, day, week and year; ○ metric units: centimeter, meter, gram and liter. <p>C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.</p>

95 Cont.	GSS	<p>2. Name and demonstrate the relative position of objects as follows:</p> <p>a. place objects over, under, inside, outside, on, beside, between, above, below, on top of, upside-down, behind, in back of, in front of;</p> <p>b. describe placement of objects with terms, such as on, inside, outside, above, below, over, under, beside, between, in front of, behind.</p>	F. Describe location, using comparative (before, after), directional (above, below), and positional (first, last) words.
96	ME	<p>4. Order events based on time.</p> <p>Grade 1 3. Order a sequence of events with respect to time; e.g., summer, fall, winter and spring; morning, afternoon and night.</p>	<p>C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.</p> <p>(See letter C above)</p>
97	ME	<p>3. Measure length and volume (capacity) using uniform objects in the environment.</p> <p>4. Order events based on time.</p> <p>Grade 1 2. Tell time to the hour and half hour on digital and analog (dial) timepieces.</p> <p>3. Order a sequence of events with respect to time; e.g., summer, fall, winter and spring; morning, afternoon and night.</p>	<p>D. Apply measurement techniques to measure length, weight and volume (capacity).</p> <p>C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.</p> <p>C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.</p> <p>(See letter C above)</p>
98	ME	4. Order events based on time.	C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.

98 Cont.	ME	Grade 1 2. Tell time to the hour and half hour on digital and analog (dial) timepieces. 3. Order a sequence of events with respect to time; e.g., summer, fall, winter and spring; morning, afternoon and night.	C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates. (See letter C above)
99	PFA	1. Sort, classify and order objects by size, number and other properties.	A. Sort, classify and order objects by size, number and other properties, and describe the attributes used.
100	DAP	1. Gather and sort data in response to questions posed by teacher and students; e.g., how many sisters and brothers, what color shoes. 2. Arrange objects in a floor or table graph according to attributes, such as use, size, color or shape. 3. Select the category or categories that have the most or fewest objects in a floor or table graph.	A. Pose questions and gather data about everyday situations and familiar objects. B. Sort and classify objects by attributes, and organize data into categories in a simple table or chart. (See letter B above)
102	PFA	2. Identify, create, extend and copy sequences of sounds (such as musical notes), shapes (such as buttons, leaves or blocks), motions (such as hops or skips), and numbers from 1 to 10. 3. Describe orally the pattern of a given sequence.	B. Extend sequences of sounds and shapes or simple number patterns, and create and record similar patterns. C. Create and extend patterns, and describe the rule in words.
103	PFA	2. Identify, create, extend and copy sequences of sounds (such as musical notes), shapes (such as buttons, leaves or blocks), motions (such as hops or skips), and numbers from 1 to 10. 3. Describe orally the pattern of a given sequence.	B. Extend sequences of sounds and shapes or simple number patterns, and create and record similar patterns. C. Create and extend patterns, and describe the rule in words.
105	GSS	1. Identify and sort two-dimensional shapes and three-dimensional objects.	C. Sort and compare two-dimensional figures and three-dimensional objects according to their characteristics and properties.
106	PFA	1. Sort, classify and order objects by size, number and other properties.	A. Sort, classify and order objects by size, number and other properties, and describe the attributes used.

106 Cont.	PFA	Grade 1 1. Sort, classify and order objects by two or more attributes, such as color and shape, and explain how objects were sorted.	A. Sort, classify and order objects by size, number and other properties, and describe the attributes used.
108	GSS	1. Identify and sort two-dimensional shapes and three-dimensional objects.	C. Sort and compare two-dimensional figures and three-dimensional objects according to their characteristics and properties.
110	GSS	1. Identify and sort two-dimensional shapes and three-dimensional objects. Grade 1 1. Identify, compare and sort two-dimensional shapes; i.e., square, circle, ellipse, triangle, rectangle, rhombus, trapezoid, parallelogram, pentagon and hexagon.	C. Sort and compare two-dimensional figures and three-dimensional objects according to their characteristics and properties. (See letter C above)
112	NSO	5. Relate, read and write numerals for single-digit numbers (0 to 9).	A. Use place value concepts to represent whole numbers using numerals, words and physical models.
114	NSO	5. Relate, read and write numerals for single-digit numbers (0 to 9).	A. Use place value concepts to represent whole numbers using numerals, words and physical models.
115	NSO	5. Relate, read and write numerals for single-digit numbers (0 to 9).	A. Use place value concepts to represent whole numbers using numerals, words and physical models.
116	NSO	3. Count to twenty; e.g., in play situations or while reading number books. 5. Relate, read and write numerals for single-digit numbers (0 to 9).	F. Count, using numerals and ordinal numbers. A. Use place value concepts to represent whole numbers using numerals, words and physical models.
118	NSO	2. Explain rules of counting, such as each object should be counted once and that order does not change the number. 3. Count to twenty; e.g., in play situations or while reading number books.	F. Count, using numerals and ordinal numbers. F. Count, using numerals and ordinal numbers.

118 Cont.	NSO	Grade 1 4. Count forward to 100, count backwards from 100, and count or backward starting at any number between 1 and 100.	B. Recognize, classify, compare and order whole numbers. F. Count, using numerals and ordinal numbers.
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126	NSO	<p>2. Explain rules of counting, such as each object should be counted once and that order does not change the number.</p> <p>10. Model and represent addition as combining sets and counting on, and subtraction as take-away and comparison.</p>	<p>F. Count, using numerals and ordinal numbers.</p> <p>G. Model, represent and explain addition as combining sets and counting on.</p> <p>H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.</p>
130	NSO	<p>Grade 1</p> <p>4. Count forward to 100, count backwards from 100, and count or backward starting at any number between 1 and 100.</p>	<p>B. Recognize, classify, compare and order whole numbers.</p> <p>F. Count, using numerals and ordinal numbers.</p>
131	NSO	<p>Grade 1</p> <p>4. Count forward to 100, count backwards from 100, and count or backward starting at any number between 1 and 100.</p> <p>Grade 1</p> <p>5. Use place value concepts to represent whole numbers using numerals, words, expanded notation and physical models with ones and tens. For example:</p> <ol style="list-style-type: none"> a. Develop a system to group and count by twos, fives and tens. b. Identify patterns and groupings in a 100's chart and relate to place value concepts. c. Recognize the first digit of a two-digit number as the most important to indicate size of a number and the nearness to 10 or 100. 	<p>B. Recognize, classify, compare and order whole numbers.</p> <p>F. Count, using numerals and ordinal numbers.</p> <p>A. Use place value concepts to represent whole numbers using numerals, words and physical models.</p>

132	NSO	<p>8. Represent and use whole numbers in flexible ways, including relating, composing and decomposing numbers; e.g., 5 marbles can be 2 red and 3 green or 1 red and 4 green.</p> <p>10. Model and represent addition as combining sets and counting on, and subtraction as take-away and comparison.</p>	<p>G. Model, represent and explain addition as combining sets and counting on.</p> <p>H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.</p> <p>K. Demonstrate fluency in addition facts with addends through 9 and corresponding subtractions.</p> <p>G. Model, represent and explain addition as combining sets and counting on.</p> <p>H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.</p>
134	ME	4. Order events based on time.	C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.
135	ME	2. Compare and order objects of different lengths, areas, weights and capacities; and use relative terms, such as longer, shorter, bigger, smaller, heavier, lighter, more and less.	<p>B. Select appropriate units for length, weight, volume (capacity) and time, using:</p> <ul style="list-style-type: none"> ○ objects; i.e., non-standard units; ○ U.S. customary units: inch, foot, yard, ounce, pound, cup, quart, gallon, minute, hour, day, week and year; ○ metric units: centimeter, meter, gram and liter. <p>C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.</p>
136	ME	<p>3. Measure length and volume (capacity) using uniform objects in the environment.</p> <p>Grade 1</p> <p>5. Estimate and measure lengths using non-standard and standard units; i.e., centimeters, inches and feet.</p>	<p>D. Apply measurement techniques to measure length, weight and volume (capacity).</p> <p>E. Recognize that using different units of measurement will yield different numbers for the same measurement.</p>

138	ME	<p>3. Measure length and volume (capacity) using uniform objects in the environment.</p> <p>Grade 1</p> <p>1. Recognize and explain the need for fixed units and tools for measuring length and weight; e.g., rulers and balance scales.</p>	<p>D. Apply measurement techniques to measure length, weight and volume (capacity).</p> <p>A. Explain the need for standard units of measure.</p>
138	ME	<p>Grade 1</p> <p>5. Estimate and measure lengths using non-standard and standard units; i.e., centimeters, inches and feet.</p>	<p>E. Recognize that using different units of measurement will yield different numbers for the same measurement.</p>
141	NSO	<p>Grade 1</p> <p>5. Use place value concepts to represent whole numbers using numerals, words, expanded notation and physical models with ones and tens. For example:</p> <ol style="list-style-type: none"> Develop a system to group and count by twos, fives and tens. Identify patterns and groupings in a 100's chart and relate to place value concepts. Recognize the first digit of a two-digit number as the most important to indicate size of a number and the nearness to 10 or 100. 	<p>A. Use place value concepts to represent whole numbers using numerals, words and physical models.</p>
142	NSO	<p>9. Identify and state the value of a penny, nickel and dime.</p> <p>Grade 1</p> <p>5. Use place value concepts to represent whole numbers using numerals, words, expanded notation and physical models with ones and tens. For example:</p> <ol style="list-style-type: none"> Develop a system to group and count by twos, fives and tens. Identify patterns and groupings in a 100's chart and relate to place value concepts. Recognize the first digit of a two-digit number as the most important to indicate size of a number and the nearness to 10 or 100. 	<p>D. Determine the value of a collection of coins and dollar bills.</p> <p>A. Use place value concepts to represent whole numbers using numerals, words and physical models.</p>

142 Cont.	NSO	Grade 1 7. Determine the value of a small collection of coins (with a total value up to one dollar) using 1 or 2 different type coins, including pennies, nickels, dimes and quarters.	D. Determine the value of a collection of coins and dollar bills.
143	NSO	9. Identify and state the value of a penny, nickel and dime.	D. Determine the value of a collection of coins and dollar bills.
144	NSO	9. Identify and state the value of a penny, nickel and dime. Grade 1 5. Use place value concepts to represent whole numbers using numerals, words, expanded notation and physical models with ones and tens. For example: a. Develop a system to group and count by twos, fives and tens. b. Identify patterns and groupings in a 100's chart and relate to place value concepts. c. Recognize the first digit of a two-digit number as the most important to indicate size of a number and the nearness to 10 or 100. 7. Determine the value of a small collection of coins (with a total value up to one dollar) using 1 or 2 different type coins, including pennies, nickels, dimes and quarters.	D. Determine the value of a collection of coins and dollar bills. A. Use place value concepts to represent whole numbers using numerals, words and physical models. D. Determine the value of a collection of coins and dollar bills.

146	ME	<p>2. Compare and order objects of different lengths, areas, weights and capacities; and use relative terms, such as longer, shorter, bigger, smaller, heavier, lighter, more and less.</p> <p>3. Measure length and volume (capacity) using uniform objects in the environment.</p> <p>Grade 1</p> <p>1. Recognize and explain the need for fixed units and tools for measuring length and weight; e.g., rulers and balance scales.</p> <p>5. Estimate and measure lengths using non-standard and standard units; i.e., centimeters, inches and feet.</p>	<p>B. Select appropriate units for length, weight, volume (capacity) and time, using:</p> <ul style="list-style-type: none"> ○ objects; i.e., non-standard units; ○ U.S. customary units: inch, foot, yard, ounce, pound, cup, quart, gallon, minute, hour, day, week and year; ○ metric units: centimeter, meter, gram and liter. <p>C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.</p> <p>D. Apply measurement techniques to measure length, weight and volume (capacity).</p> <p>A. Explain the need for standard units of measure.</p> <p>E. Recognize that using different units of measurement will yield different numbers for the same measurement.</p>
148	ME	<p>3. Measure length and volume (capacity) using uniform objects in the environment.</p> <p>Grade 1</p> <p>5. Estimate and measure lengths using non-standard and standard units; i.e., centimeters, inches and feet.</p>	<p>D. Apply measurement techniques to measure length, weight and volume (capacity).</p> <p>E. Recognize that using different units of measurement will yield different numbers for the same measurement.</p>
150	ME	<p>3. Measure length and volume (capacity) using uniform objects in the environment.</p> <p>Grade 1</p> <p>1. Recognize and explain the need for fixed units and tools for measuring length and weight; e.g., rulers and balance scales.</p>	<p>D. Apply measurement techniques to measure length, weight and volume (capacity).</p> <p>A. Explain the need for standard units of measure.</p>

150 Cont.	ME	Grade 1 5. Estimate and measure lengths using non-standard and standard units; i.e., centimeters, inches and feet.	E. Recognize that using different units of measurement will yield different numbers for the same measurement.
154	GSS	2. Name and demonstrate the relative position of objects as follows: <ul style="list-style-type: none"> a. place objects over, under, inside, outside, on, beside, between, above, below, on top of, upside-down, behind, in back of, in front of; b. describe placement of objects with terms, such as on, inside, outside, above, below, over, under, beside, between, in front of, behind. 	F. Describe location, using comparative (before, after), directional (above, below), and positional (first, last) words.

161	DAP	<p>1. Gather and sort data in response to questions posed by teacher and students; e.g., how many sisters and brothers, what color shoes.</p> <p>2. Arrange objects in a floor or table graph according to attributes, such as use, size, color or shape.</p>	<p>A. Pose questions and gather data about everyday situations and familiar objects.</p> <p>B. Sort and classify objects by attributes, and organize data into categories in a simple table or chart.</p>
162	GSS	<p>1. Identify and sort two-dimensional shapes and three-dimensional objects.</p>	<p>C. Sort and compare two-dimensional figures and three-dimensional objects according to their characteristics and properties.</p>
163	PFA	<p>2. Identify, create, extend and copy sequences of sounds (such as musical notes), shapes (such as buttons, leaves or blocks), motions (such as hops or skips), and numbers from 1 to 10.</p> <p>3. Describe orally the pattern of a given sequence.</p>	<p>B. Extend sequences of sounds and shapes or simple number patterns, and create and record similar patterns.</p> <p>C. Create and extend patterns, and describe the rule in words.</p>
164	PFA DAP	<p>4. Model a problem situation using physical materials.</p> <p>Grade 2</p> <p>8. Use physical models and pictures to represent possible arrangements of 2 or 3 objects.</p>	<p>D. Model problem situations, using objects, pictures, numbers and other symbols.</p> <p>D. Describe the probability of chance events as more, less or equally likely to occur.</p>
165	PFA	<p>2. Identify, create, extend and copy sequences of sounds (such as musical notes), shapes (such as buttons, leaves or blocks), motions (such as hops or skips), and numbers from 1 to 10.</p> <p>3. Describe orally the pattern of a given sequence.</p>	<p>B. Extend sequences of sounds and shapes or simple number patterns, and create and record similar patterns.</p> <p>C. Create and extend patterns, and describe the rule in words.</p>
166	GSS	<p>1. Identify and sort two-dimensional shapes and three-dimensional objects.</p>	<p>C. Sort and compare two-dimensional figures and three-dimensional objects according to their characteristics and properties.</p>

167	NSO	Grade 1 5. Use place value concepts to represent whole numbers using numerals, words, expanded notation and physical models with ones and tens. For example: a. Develop a system to group and count by twos, fives and tens. b. Identify patterns and groupings in a 100's chart and relate to place value concepts. c. Recognize the first digit of a two-digit number as the most important to indicate size of a number and the nearness to 10 or 100.	A. Use place value concepts to represent whole numbers using numerals, words and physical models.
168	ME	2. Compare and order objects of different lengths, areas, weights and capacities; and use relative terms, such as longer, shorter, bigger, smaller, heavier, lighter, more and less.	B. Select appropriate units for length, weight, volume (capacity) and time, using: o objects; i.e., non-standard units; o U.S. customary units: inch, foot, yard, ounce, pound, cup, quart, gallon, minute, hour, day, week and year; o metric units: centimeter, meter, gram and liter. C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.
170	NSO	1. Compare and order whole numbers up to 10. 5. Relate, read and write numerals for single-digit numbers (0 to 9).	B. Recognize, classify, compare and order whole numbers. A. Use place value concepts to represent whole numbers using numerals, words and physical models.
171	NSO	9. Identify and state the value of a penny, nickel and dime. Grade 1 6. Identify and state the value of a penny, nickel, dime, quarter and dollar.	D. Determine the value of a collection of coins and dollar bills. (See letter D above)

171 Cont.	NSO	Grade 1 7. Determine the value of a small collection of coins (with a total value up to one dollar) using 1 or 2 different type coins, including pennies, nickels, dimes and quarters.	D. Determine the value of a collection of coins and dollar bills.
172	NSO	9. Identify and state the value of a penny, nickel and dime. Grade 1 7. Determine the value of a small collection of coins (with a total value up to one dollar) using 1 or 2 different type coins, including pennies, nickels, dimes and quarters. 8. Show different combinations of coins that have the same value.	D. Determine the value of a collection of coins and dollar bills. (See letter D above) E. Make change using coins for values up to one dollar.
174	NSO	Grade 1 5. Use place value concepts to represent whole numbers using numerals, words, expanded notation and physical models with ones and tens. For example: a. Develop a system to group and count by twos, fives and tens. b. Identify patterns and groupings in a 100's chart and relate to place value concepts. c. Recognize the first digit of a two-digit number as the most important to indicate size of a number and the nearness to 10 or 100.	A. Use place value concepts to represent whole numbers using numerals, words and physical models.

175	NSO	Grade 1 5. Use place value concepts to represent whole numbers using numerals, words, expanded notation and physical models with ones and tens. For example: a. Develop a system to group and count by twos, fives and tens. b. Identify patterns and groupings in a 100's chart and relate to place value concepts. c. Recognize the first digit of a two-digit number as the most important to indicate size of a number and the nearness to 10 or 100.	A. Use place value concepts to represent whole numbers using numerals, words and physical models.
176	DAP	1. Gather and sort data in response to questions posed by teacher and students; e.g., how many sisters and brothers, what color shoes.	A. Pose questions and gather data about everyday situations and familiar objects.
177	NSO	9. Identify and state the value of a penny, nickel and dime. Grade 1 7. Determine the value of a small collection of coins (with a total value up to one dollar) using 1 or 2 different type coins, including pennies, nickels, dimes and quarters. 8. Show different combinations of coins that have the same value.	D. Determine the value of a collection of coins and dollar bills. (See letter D above) E. Make change using coins for values up to one dollar.
180	NSO	Grade 1 6. Identify and state the value of a penny, nickel, dime, quarter and dollar.	D. Determine the value of a collection of coins and dollar bills.
182	NSO	9. Identify and state the value of a penny, nickel and dime. Grade 1 6. Identify and state the value of a penny, nickel, dime, quarter and dollar.	D. Determine the value of a collection of coins and dollar bills. (See letter D above)

182 Cont.	PFA	2. Identify, create, extend and copy sequences of sounds (such as musical notes), shapes (such as buttons, leaves or blocks), motions (such as hops or skips), and numbers from 1 to 10.	B. Extend sequences of sounds and shapes or simple number patterns, and create and record similar patterns.
183	PFA	2. Identify, create, extend and copy sequences of sounds (such as musical notes), shapes (such as buttons, leaves or blocks), motions (such as hops or skips), and numbers from 1 to 10.	B. Extend sequences of sounds and shapes or simple number patterns, and create and record similar patterns.
184	DAP	1. Gather and sort data in response to questions posed by teacher and students; e.g., how many sisters and brothers, what color shoes. 2. Arrange objects in a floor or table graph according to attributes, such as use, size, color or shape. 3. Select the category or categories that have the most or fewest objects in a floor or table graph.	A. Pose questions and gather data about everyday situations and familiar objects. B. Sort and classify objects by attributes, and organize data into categories in a simple table or chart. (See letter B above)
187	PFA	2. Identify, create, extend and copy sequences of sounds (such as musical notes), shapes (such as buttons, leaves or blocks), motions (such as hops or skips), and numbers from 1 to 10. 3. Describe orally the pattern of a given sequence.	B. Extend sequences of sounds and shapes or simple number patterns, and create and record similar patterns. C. Create and extend patterns, and describe the rule in words.
188	PFA	2. Identify, create, extend and copy sequences of sounds (such as musical notes), shapes (such as buttons, leaves or blocks), motions (such as hops or skips), and numbers from 1 to 10. 3. Describe orally the pattern of a given sequence.	B. Extend sequences of sounds and shapes or simple number patterns, and create and record similar patterns. C. Create and extend patterns, and describe the rule in words.

Mathematics

Grade K

Month: March

Standard Codes: NSO: Number, Number Sense, & Operations PFA: Patterns, Functions, & Algebra
DAP: Data Analysis & Probability GSS: Geometry & Spatial Sense
ME: Measurement

Everyday Math Teacher Page	Standard	Indicators	Benchmarks
190	ME	2. Compare and order objects of different lengths, areas, weights and capacities; and use relative terms, such as longer, shorter, bigger, smaller, heavier, lighter, more and less.	<p>B. Select appropriate units for length, weight, volume (capacity) and time, using:</p> <ul style="list-style-type: none"> ○ objects; i.e., non-standard units; ○ U.S. customary units: inch, foot, yard, ounce, pound, cup, quart, gallon, minute, hour, day, week and year; ○ metric units: centimeter, meter, gram and liter. <p>C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.</p>
191	ME	Grade 1 2. Tell time to the hour and half hour on digital and analog (dial) timepieces.	C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.
192	ME	Grade 1 2. Tell time to the hour and half hour on digital and analog (dial) timepieces.	C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.
194	NSO	Grade 1 6. Identify and state the value of a penny, nickel, dime, quarter and dollar. 7. Determine the value of a small collection of coins (with a total value up to one dollar) using 1 or 2 different type coins, including pennies, nickels, dimes and quarters.	<p>D. Determine the value of a collection of coins and dollar bills.</p> <p>D. Determine the value of a collection of coins and dollar bills.</p>

194 Cont.	NSO	Grade 1 8. Show different combinations of coins that have the same value.	E. Make change using coins for values up to one dollar.
195	GSS	1. Identify and sort two-dimensional shapes and three-dimensional objects.	C. Sort and compare two-dimensional figures and three-dimensional objects according to their characteristics and properties.
196	NSO	8. Represent and use whole numbers in flexible ways, including relating, composing and decomposing numbers; e.g., 5 marbles can be 2 red and 3 green or 1 red and 4 green. 10. Model and represent addition as combining sets and counting on, and subtraction as take-away and comparison.	G. Model, represent and explain addition as combining sets and counting on. H. Model, represent and explain subtraction as comparison, take-away and part-to-whole. K. Demonstrate fluency in addition facts with addends through 9 and corresponding subtractions. G. Model, represent and explain addition as combining sets and counting on. H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.
198	NSO	2. Explain rules of counting, such as each object should be counted once and that order does not change the number. 3. Count to twenty; e.g., in play situations or while reading number books. 10. Model and represent addition as combining sets and counting on, and subtraction as take-away and comparison.	F. Count, using numerals and ordinal numbers. F. Count, using numerals and ordinal numbers. G. Model, represent and explain addition as combining sets and counting on. H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.
200	NSO	12. Partition or share a small set of objects into groups of equal size; e.g., sharing 6 stickers equally among 3 children.	J. Model, represent and explain division as sharing equally, repeated subtraction and rectangular arrays.

201	NSO	10. Model and represent addition as combining sets and counting on, and subtraction as take-away and comparison.	G. Model, represent and explain addition as combining sets and counting on. H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.
202	NSO	<p>8. Represent and use whole numbers in flexible ways, including relating, composing and decomposing numbers; e.g., 5 marbles can be 2 red and 3 green or 1 red and 4 green.</p> <p>10. Model and represent addition as combining sets and counting on, and subtraction as take-away and comparison.</p> <p>Grade 1 12. Use conventional symbols to represent the operations of addition and subtraction.</p>	<p>G. Model, represent and explain addition as combining sets and counting on.</p> <p>H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.</p> <p>K. Demonstrate fluency in addition facts with addends through 9 and corresponding subtractions.</p> <p>G. Model, represent and explain addition as combining sets and counting on.</p> <p>H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.</p> <p>(See letter G above)</p> <p>(See letter H above)</p>

204	ME	2. Compare and order objects of different lengths, areas, weights and capacities; and use relative terms, such as longer, shorter, bigger, smaller, heavier, lighter, more and less.	<p>B. Select appropriate units for length, weight, volume (capacity) and time, using:</p> <ul style="list-style-type: none"> ○ objects; i.e., non-standard units; ○ U.S. customary units: inch, foot, yard, ounce, pound, cup, quart, gallon, minute, hour, day, week and year; ○ metric units: centimeter, meter, gram and liter. <p>C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.</p>
208	NSO	Grade 1 1. Use ordinal numbers to order objects; e.g., first, second, third.	B. Recognize, classify, compare and order whole numbers.
209	NSO	10. Model and represent addition as combining sets and counting on, and subtraction as take-away and comparison.	<p>G. Model, represent and explain addition as combining sets and counting on.</p> <p>H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.</p>
	PFA	4. Model a problem situation using physical materials.	D. Model problem situations, using objects, pictures, numbers and other symbols.
210	NSO	<p>8. Represent and use whole numbers in flexible ways, including relating, composing and decomposing numbers; e.g., 5 marbles can be 2 red and 3 green or 1 red and 4 green.</p> <p>Grade 1 2. Recognize and generate equivalent forms for the same number using physical models, words and number expressions; e.g., concept of ten is described by “10 blocks,” full tens frame, numeral 10, $5 + 5$, $15 - 5$, one less than 11, my brother’s age.</p>	<p>G. Model, represent and explain addition as combining sets and counting on.</p> <p>H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.</p> <p>K. Demonstrate fluency in addition facts with addends through 9 and corresponding subtractions.</p> <p>B. Recognize, classify, compare and order whole numbers.</p>

211	NSO	<p>8. Represent and use whole numbers in flexible ways, including relating, composing and decomposing numbers; e.g., 5 marbles can be 2 red and 3 green or 1 red and 4 green.</p> <p>Grade 1 2. Recognize and generate equivalent forms for the same number using physical models, words and number expressions; e.g., concept of ten is described by “10 blocks,” full tens frame, numeral 10, $5 + 5$, $15 - 5$, one less than 11, my brother’s age.</p>	<p>G. Model, represent and explain addition as combining sets and counting on.</p> <p>H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.</p> <p>K. Demonstrate fluency in addition facts with addends through 9 and corresponding subtractions.</p> <p>B. Recognize, classify, compare and order whole numbers.</p>
212	NSO	<p>Grade 1 4. Count forward to 100, count backwards from 100, and count or backward starting at any number between 1 and 100.</p>	<p>B. Recognize, classify, compare and order whole numbers.</p> <p>F. Count, using numerals and ordinal numbers.</p>
214	NSO	<p>Grade 1 3. Read and write the numerals for numbers to 100.</p>	<p>A. Use place value concepts to represent whole numbers using numerals, words and physical models.</p>
216	NSO	<p>Grade 1 3. Read and write the numerals for numbers to 100.</p> <p>4. Count forward to 100, count backwards from 100, and count or backward starting at any number between 1 and 100.</p>	<p>A. Use place value concepts to represent whole numbers using numerals, words and physical models.</p> <p>B. Recognize, classify, compare and order whole numbers.</p> <p>F. Count, using numerals and ordinal numbers.</p>
217	NSO	<p>10. Model and represent addition as combining sets and counting on, and subtraction as take-away and comparison.</p> <p>Grade 1 12. Use conventional symbols to represent the operations of addition and subtraction.</p>	<p>G. Model, represent and explain addition as combining sets and counting on.</p> <p>H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.</p> <p>(See letter G above)</p> <p>(See letter H above)</p>

218	GSS	1. Identify and sort two-dimensional shapes and three-dimensional objects.	C. Sort and compare two-dimensional figures and three-dimensional objects according to their characteristics and properties.
220	GSS	1. Identify and sort two-dimensional shapes and three-dimensional objects. Grade 1 1. Identify, compare and sort two-dimensional shapes; i.e., square, circle, ellipse, triangle, rectangle, rhombus, trapezoid, parallelogram, pentagon and hexagon.	C. Sort and compare two-dimensional figures and three-dimensional objects according to their characteristics and properties. (See letter C above)
221	NSO	Grade 1 5. Use place value concepts to represent whole numbers using numerals, words, expanded notation and physical models with ones and tens. For example: a. Develop a system to group and count by twos, fives and tens. b. Identify patterns and groupings in a 100's chart and relate to place value concepts. c. Recognize the first digit of a two-digit number as the most important to indicate size of a number and the nearness to 10 or 100.	A. Use place value concepts to represent whole numbers using numerals, words and physical models.
222	NSO PFA	Grade 1 3. Read and write the numerals for numbers to 100. 2. Identify, create, extend and copy sequences of sounds (such as musical notes), shapes (such as buttons, leaves or blocks), motions (such as hops or skips), and numbers from 1 to 10. 3. Describe orally the pattern of a given sequence.	A. Use place value concepts to represent whole numbers using numerals, words and physical models. B. Extend sequences of sounds and shapes or simple number patterns, and create and record similar patterns. C. Create and extend patterns, and describe the rule in words.

227 Cont.	NSO	Grade 1 12. Use conventional symbols to represent the operations of addition and subtraction.	G. Model, represent and explain addition as combining sets and counting on. H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.
228	NSO	10. Model and represent addition as combining sets and counting on, and subtraction as take-away and comparison.	G. Model, represent and explain addition as combining sets and counting on. H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.
	PFA	4. Model a problem situation using physical materials.	D. Model problem situations, using objects, pictures, numbers and other symbols.
230	NSO	8. Represent and use whole numbers in flexible ways, including relating, composing and decomposing numbers; e.g., 5 marbles can be 2 red and 3 green or 1 red and 4 green.	G. Model, represent and explain addition as combining sets and counting on. H. Model, represent and explain subtraction as comparison, take-away and part-to-whole. K. Demonstrate fluency in addition facts with addends through 9 and corresponding subtractions.
	PFA	Grade 2 6. Use symbols to represent unknown quantities and identify values for symbols in an expression or equation using addition and subtraction; e.g., $\square + \bigcirc = 10$, $\Delta - 2 = 4$.	F. Represent an unknown quantity as a variable using a symbol, such as \square , Δ , \bigcirc
231	NSO	8. Represent and use whole numbers in flexible ways, including relating, composing and decomposing numbers; e.g., 5 marbles can be 2 red and 3 green or 1 red and 4 green.	G. Model, represent and explain addition as combining sets and counting on. H. Model, represent and explain subtraction as comparison, take-away and part-to-whole. K. Demonstrate fluency in addition facts with addends through 9 and corresponding subtractions.

231 Cont.	NSO	Grade 1 2. Recognize and generate equivalent forms for the same number using physical models, words and number expressions; e.g., concept of ten is described by “10 blocks,” full tens frame, numeral 10, $5 + 5$, $15 - 5$, one less than 11, my brother’s age.	B. Recognize, classify, compare and order whole numbers.
232	NSO	8. Represent and use whole numbers in flexible ways, including relating, composing and decomposing numbers; e.g., 5 marbles can be 2 red and 3 green or 1 red and 4 green. Grade 1 2. Recognize and generate equivalent forms for the same number using physical models, words and number expressions; e.g., concept of ten is described by “10 blocks,” full tens frame, numeral 10, $5 + 5$, $15 - 5$, one less than 11, my brother’s age.	G. Model, represent and explain addition as combining sets and counting on. H. Model, represent and explain subtraction as comparison, take-away and part-to-whole. K. Demonstrate fluency in addition facts with addends through 9 and corresponding subtractions. B. Recognize, classify, compare and order whole numbers.
235	ME	2. Compare and order objects of different lengths, areas, weights and capacities; and use relative terms, such as longer, shorter, bigger, smaller, heavier, lighter, more and less.	B. Select appropriate units for length, weight, volume (capacity) and time, using: <ul style="list-style-type: none"> ○ objects; i.e., non-standard units; ○ U.S. customary units: inch, foot, yard, ounce, pound, cup, quart, gallon, minute, hour, day, week and year; ○ metric units: centimeter, meter, gram and liter. C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.
236	ME	2. Compare and order objects of different lengths, areas, weights and capacities; and use relative terms, such as longer, shorter, bigger, smaller, heavier, lighter, more and less.	C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.

236 Cont.	ME	3. Measure length and volume (capacity) using uniform objects in the environment.	D. Apply measurement techniques to measure length, weight and volume (capacity).
237	ME NSO	4. Order events based on time. Grade 1 5. Use place value concepts to represent whole numbers using numerals, words, expanded notation and physical models with ones and tens. For example: a. Develop a system to group and count by twos, fives and tens. b. Identify patterns and groupings in a 100's chart and relate to place value concepts. c. Recognize the first digit of a two-digit number as the most important to indicate size of a number and the nearness to 10 or 100. 7. Determine the value of a small collection of coins (with a total value up to one dollar) using 1 or 2 different type coins, including pennies, nickels, dimes and quarters.	C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates. A. Use place value concepts to represent whole numbers using numerals, words and physical models. D. Determine the value of a collection of coins and dollar bills.
238	ME	4. Order events based on time.	C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.
239	ME	2. Compare and order objects of different lengths, areas, weights and capacities; and use relative terms, such as longer, shorter, bigger, smaller, heavier, lighter, more and less.	B. Select appropriate units for length, weight, volume (capacity) and time, using: o objects; i.e., non-standard units; o U.S. customary units: inch, foot, yard, ounce, pound, cup, quart, gallon, minute, hour, day, week and year; o metric units: centimeter, meter, gram and liter. C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.

239 Cont.	ME	3. Measure length and volume (capacity) using uniform objects in the environment.	D. Apply measurement techniques to measure length, weight and volume (capacity).
240	ME	4. Order events based on time.	C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.
	NSO	3. Count to twenty; e.g., in play situations or while reading number books.	F. Count, using numerals and ordinal numbers.
242	ME	2. Compare and order objects of different lengths, areas, weights and capacities; and use relative terms, such as longer, shorter, bigger, smaller, heavier, lighter, more and less.	B. Select appropriate units for length, weight, volume (capacity) and time, using: <ul style="list-style-type: none"> ○ objects; i.e., non-standard units; ○ U.S. customary units: inch, foot, yard, ounce, pound, cup, quart, gallon, minute, hour, day, week and year; ○ metric units: centimeter, meter, gram and liter.
			C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.
244	DAP	1. Gather and sort data in response to questions posed by teacher and students; e.g., how many sisters and brothers, what color shoes.	A. Pose questions and gather data about everyday situations and familiar objects.
245	NSO	12. Partition or share a small set of objects into groups of equal size; e.g., sharing 6 stickers equally among 3 children.	J. Model, represent and explain division as sharing equally, repeated subtraction and rectangular arrays.
		Grade 1 9. Represent commonly used fractions using words and physical models for halves, thirds and fourths, recognizing fractions are represented by equal size parts of a whole and of a set of objects.	C. Represent commonly used fractions using words and physical models.
		14. Model and represent division as sharing equally in contextual situations; e.g., sharing cookies.	(See letter J above)
246	NSO	12. Partition or share a small set of objects into groups of equal size; e.g., sharing 6 stickers equally among 3 children.	J. Model, represent and explain division as sharing equally, repeated subtraction and rectangular arrays.

250 Cont.	NSO	<p>8. Represent and use whole numbers in flexible ways, including relating, composing and decomposing numbers; e.g., 5 marbles can be 2 red and 3 green or 1 red and 4 green.</p> <p>10. Model and represent addition as combining sets and counting on, and subtraction as take-away and comparison.</p>	<p>G. Model, represent and explain addition as combining sets and counting on.</p> <p>H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.</p> <p>K. Demonstrate fluency in addition facts with addends through 9 and corresponding subtractions.</p> <p>G. Model, represent and explain addition as combining sets and counting on.</p> <p>H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.</p>
252	<p>PFA</p> <p>NSO</p>	<p>3. Describe orally the pattern of a given sequence.</p> <p>Grade 1</p> <p>5. Describe orally and model a problem situation using words, objects or number phrase or sentence.</p> <p>8. Represent and use whole numbers in flexible ways, including relating, composing and decomposing numbers; e.g., 5 marbles can be 2 red and 3 green or 1 red and 4 green.</p> <p>10. Model and represent addition as combining sets and counting on, and subtraction as take-away and comparison.</p>	<p>C. Create and extend patterns, and describe the rule in words.</p> <p>D. Model problem situations, using objects, pictures, numbers and other symbols.</p> <p>G. Model, represent and explain addition as combining sets and counting on.</p> <p>H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.</p> <p>K. Demonstrate fluency in addition facts with addends through 9 and corresponding subtractions.</p> <p>G. Model, represent and explain addition as combining sets and counting on.</p> <p>H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.</p>

253	PFA NSO	3. Describe orally the pattern of a given sequence. Grade 1 5. Describe orally and model a problem situation using words, objects or number phrase or sentence. Grade 1 3. Read and write the numerals for numbers to 100. 4. Count forward to 100, count backwards from 100, and count or backward starting at any number between 1 and 100.	C. Create and extend patterns, and describe the rule in words. D. Model problem situations, using objects, pictures, numbers and other symbols. A. Use place value concepts to represent whole numbers using numerals, words and physical models. B. Recognize, classify, compare and order whole numbers. F. Count, using numerals and ordinal numbers.
254	ME	Grade 1 2. Tell time to the hour and half hour on digital and analog (dial) timepieces.	C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.
256	ME	Grade 1 2. Tell time to the hour and half hour on digital and analog (dial) timepieces.	C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.
257	ME	Grade 1 2. Tell time to the hour and half hour on digital and analog (dial) timepieces.	C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.
258	ME	Grade 1 2. Tell time to the hour and half hour on digital and analog (dial) timepieces.	C. Develop common referents for units of measure for length, weight, volume (capacity) and time to make comparisons and estimates.

260	NSO	<p>Grade 1</p> <p>3. Read and write the numerals for numbers to 100.</p> <p>5. Use place value concepts to represent whole numbers using numerals, words, expanded notation and physical models with ones and tens. For example:</p> <ul style="list-style-type: none"> a. Develop a system to group and count by twos, fives and tens. b. Identify patterns and groupings in a 100's chart and relate to place value concepts. c. Recognize the first digit of a two-digit number as the most important to indicate size of a number and the nearness to 10 or 100. 	<p>A. Use place value concepts to represent whole numbers using numerals, words and physical models.</p> <p>(See letter A above)</p>
262	NSO	<p>Grade 1</p> <p>3. Read and write the numerals for numbers to 100.</p> <p>5. Use place value concepts to represent whole numbers using numerals, words, expanded notation and physical models with ones and tens. For example:</p> <ul style="list-style-type: none"> a. Develop a system to group and count by twos, fives and tens. b. Identify patterns and groupings in a 100's chart and relate to place value concepts. c. Recognize the first digit of a two-digit number as the most important to indicate size of a number and the nearness to 10 or 100. 	<p>A. Use place value concepts to represent whole numbers using numerals, words and physical models.</p> <p>(See letter A above)</p>
264	NSO	<p>Grade 1</p> <p>6. Identify and state the value of a penny, nickel, dime, quarter and dollar.</p>	<p>D. Determine the value of a collection of coins and dollar bills.</p>
266	NSO	<p>Grade 1</p> <p>6. Identify and state the value of a penny, nickel, dime, quarter and dollar.</p>	<p>D. Determine the value of a collection of coins and dollar bills.</p>

266 Cont.	NSO	<p>Grade 1</p> <p>7. Determine the value of a small collection of coins (with a total value up to one dollar) using 1 or 2 different type coins, including pennies, nickels, dimes and quarters.</p> <p>8. Show different combinations of coins that have the same value.</p>	<p>D. Determine the value of a collection of coins and dollar bills.</p> <p>E. Make change using coins for values up to one dollar.</p>
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268 Cont.	NSO	Grade 1 5. Use place value concepts to represent whole numbers using numerals, words, expanded notation and physical models with ones and tens. For example: a. Develop a system to group and count by twos, fives and tens. b. Identify patterns and groupings in a 100's chart and relate to place value concepts. c. Recognize the first digit of a two-digit number as the most important to indicate size of a number and the nearness to 10 or 100.	A. Use place value concepts to represent whole numbers using numerals, words and physical models.
269	GSS	1. Identify and sort two-dimensional shapes and three-dimensional objects. Grade 1 2. Create new shapes by combining or cutting apart existing shapes.	C. Sort and compare two-dimensional figures and three-dimensional objects according to their characteristics and properties. A. Describe and create plane figures: circle, rectangle, square, triangle, hexagon, trapezoid, parallelogram and rhombus, and identify them in the environment.
277	GSS	Grade 1 2. Create new shapes by combining or cutting apart existing shapes.	A. Describe and create plane figures: circle, rectangle, square, triangle, hexagon, trapezoid, parallelogram and rhombus, and identify them in the environment.
272	GSS	1. Identify and sort two-dimensional shapes and three-dimensional objects.	C. Sort and compare two-dimensional figures and three-dimensional objects according to their characteristics and properties.
273	GSS	1. Identify and sort two-dimensional shapes and three-dimensional objects.	C. Sort and compare two-dimensional figures and three-dimensional objects according to their characteristics and properties.
274	GSS PFA	Grade 1 1. Identify, compare and sort two-dimensional shapes; i.e., square, circle, ellipse, triangle, rectangle, rhombus, trapezoid, parallelogram, pentagon and hexagon. 1. Sort, classify and order objects by size, number and other properties.	C. Sort and compare two-dimensional figures and three-dimensional objects according to their characteristics and properties. A. Sort, classify and order objects by size, number and other properties, and describe the attributes used.

274 Cont.	PFA	3. Describe orally the pattern of a given sequence.	C. Create and extend patterns, and describe the rule in words.
276	NSO	10. Model and represent addition as combining sets and counting on, and subtraction as take-away and comparison.	G. Model, represent and explain addition as combining sets and counting on. H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.
277	NSO	10. Model and represent addition as combining sets and counting on, and subtraction as take-away and comparison.	G. Model, represent and explain addition as combining sets and counting on. H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.
278	NSO	8. Represent and use whole numbers in flexible ways, including relating, composing and decomposing numbers; e.g., 5 marbles can be 2 red and 3 green or 1 red and 4 green.	G. Model, represent and explain addition as combining sets and counting on. H. Model, represent and explain subtraction as comparison, take-away and part-to-whole. K. Demonstrate fluency in addition facts with addends through 9 and corresponding subtractions.
279	NSO	10. Model and represent addition as combining sets and counting on, and subtraction as take-away and comparison.	G. Model, represent and explain addition as combining sets and counting on. H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.
280	NSO	Grade 3 (Foundational!) 4. Count money and make change using coins and paper bills to ten dollars.	F. Count money and make change using both coins and paper bills.

281	NSO	<p>Grade 1</p> <p>5. Use place value concepts to represent whole numbers using numerals, words, expanded notation and physical models with ones and tens. For example:</p> <ul style="list-style-type: none"> a. Develop a system to group and count by twos, fives and tens. b. Identify patterns and groupings in a 100's chart and relate to place value concepts. c. Recognize the first digit of a two-digit number as the most important to indicate size of a number and the nearness to 10 or 100. <p>Grade 3 (Foundational!)</p> <p>4. Count money and make change using coins and paper bills to ten dollars.</p>	<p>A. Use place value concepts to represent whole numbers using numerals, words and physical models.</p> <p>F. Count money and make change using both coins and paper bills.</p>
282	NSO	<p>8. Represent and use whole numbers in flexible ways, including relating, composing and decomposing numbers; e.g., 5 marbles can be 2 red and 3 green or 1 red and 4 green.</p> <p>Grade 1</p> <p>2. Recognize and generate equivalent forms for the same number using physical models, words and number expressions; e.g., concept of ten is described by "10 blocks," full tens frame, numeral 10, $5 + 5$, $15 - 5$, one less than 11, my brother's age.</p>	<p>G. Model, represent and explain addition as combining sets and counting on.</p> <p>H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.</p> <p>K. Demonstrate fluency in addition facts with addends through 9 and corresponding subtractions.</p> <p>B. Recognize, classify, compare and order whole numbers.</p>
284	NSO	<p>Grade 1</p> <p>3. Read and write the numerals for numbers to 100.</p>	<p>A. Use place value concepts to represent whole numbers using numerals, words and physical models.</p>

285	NSO	Grade 1 5. Use place value concepts to represent whole numbers using numerals, words, expanded notation and physical models with ones and tens. For example: a. Develop a system to group and count by twos, fives and tens. b. Identify patterns and groupings in a 100's chart and relate to place value concepts. c. Recognize the first digit of a two-digit number as the most important to indicate size of a number and the nearness to 10 or 100.	A. Use place value concepts to represent whole numbers using numerals, words and physical models.
286	NSO	Grade 1 3. Read and write the numerals for numbers to 100. 5. Use place value concepts to represent whole numbers using numerals, words, expanded notation and physical models with ones and tens. For example: a. Develop a system to group and count by twos, fives and tens. b. Identify patterns and groupings in a 100's chart and relate to place value concepts. c. Recognize the first digit of a two-digit number as the most important to indicate size of a number and the nearness to 10 or 100.	A. Use place value concepts to represent whole numbers using numerals, words and physical models. (See letter A above)
287	NSO	5. Relate, read and write numerals for single-digit numbers (0 to 9).	A. Use place value concepts to represent whole numbers using numerals, words and physical models.
288	NSO	5. Relate, read and write numerals for single-digit numbers (0 to 9).	A. Use place value concepts to represent whole numbers using numerals, words and physical models.
289	NSO	1. Compare and order whole numbers up to 10. Grade 1 3. Read and write the numerals for numbers to 100.	B. Recognize, classify, compare and order whole numbers. A. Use place value concepts to represent whole numbers using numerals, words and physical models.

289 Cont.	NSO	<p>Grade 1</p> <p>5. Use place value concepts to represent whole numbers using numerals, words, expanded notation and physical models with ones and tens. For example:</p> <ul style="list-style-type: none"> a. Develop a system to group and count by twos, fives and tens. b. Identify patterns and groupings in a 100's chart and relate to place value concepts. c. Recognize the first digit of a two-digit number as the most important to indicate size of a number and the nearness to 10 or 100. 	<p>A. Use place value concepts to represent whole numbers using numerals, words and physical models.</p>
290	NSO	<p>Grade 1</p> <p>3. Read and write the numerals for numbers to 100.</p> <p>5. Use place value concepts to represent whole numbers using numerals, words, expanded notation and physical models with ones and tens. For example:</p> <ul style="list-style-type: none"> a. Develop a system to group and count by twos, fives and tens. b. Identify patterns and groupings in a 100's chart and relate to place value concepts. c. Recognize the first digit of a two-digit number as the most important to indicate size of a number and the nearness to 10 or 100. 	<p>A. Use place value concepts to represent whole numbers using numerals, words and physical models.</p> <p>(See letter A above)</p>
291	NSO	<p>10. Model and represent addition as combining sets and counting on, and subtraction as take-away and comparison.</p>	<p>G. Model, represent and explain addition as combining sets and counting on.</p> <p>H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.</p>

291 Cont.	NSO	Grade 1 5. Use place value concepts to represent whole numbers using numerals, words, expanded notation and physical models with ones and tens. For example: a. Develop a system to group and count by twos, fives and tens. b. Identify patterns and groupings in a 100's chart and relate to place value concepts. c. Recognize the first digit of a two-digit number as the most important to indicate size of a number and the nearness to 10 or 100.	A. Use place value concepts to represent whole numbers using numerals, words and physical models.
292	NSO	Grade 1 7. Determine the value of a small collection of coins (with a total value up to one dollar) using 1 or 2 different type coins, including pennies, nickels, dimes and quarters. 8. Show different combinations of coins that have the same value. Grade 3 (Foundational) 5. Represent fractions and mixed numbers using words, numerals and physical models.	D. Determine the value of a collection of coins and dollar bills. E. Make change using coins for values up to one dollar. C. Represent commonly used fractions and mixed numbers using words and physical models.
294	NSO	Grade 1 5. Use place value concepts to represent whole numbers using numerals, words, expanded notation and physical models with ones and tens. For example: a. Develop a system to group and count by twos, fives and tens. b. Identify patterns and groupings in a 100's chart and relate to place value concepts. c. Recognize the first digit of a two-digit number as the most important to indicate size of a number and the nearness to 10 or 100.	A. Use place value concepts to represent whole numbers using numerals, words and physical models.
295	NSO	4. Determine "how many" in sets (groups) of 10 or fewer objects.	F. Count, using numerals and ordinal numbers.

298	NSO	<p>Grade 1</p> <p>10. Model, represent and explain addition as combining sets (part + part = whole) and counting on. For example:</p> <ol style="list-style-type: none"> Model and explain addition using physical materials in contextual situations. Draw pictures to model addition. Write number sentences to represent addition. Explain that adding two whole numbers yields a larger whole number. <p>11. Model, represent and explain subtraction as take-away and comparison. For example:</p> <ol style="list-style-type: none"> Model and explain subtraction using physical materials in contextual situations. Draw pictures to model subtraction. Write number sentences to represent subtraction. Explain that subtraction of whole numbers yields an answer smaller than the original number. <p>12. Use conventional symbols to represent the operations of addition and subtraction.</p>	<p>G. Model, represent and explain addition as combining sets and counting on.</p> <p>H. Model, represent and explain subtraction as comparison, take-away and part-to-whole.</p> <p>(See letter G above)</p> <p>(See letter H above)</p>
	PFA	<p>Grade 2</p> <p>6. Use symbols to represent unknown quantities and identify values for symbols in an expression or equation using addition and subtraction; e.g., $\square + \bigcirc = 10$, $\Delta - 2 = 4$.</p>	<p>F. Represent an unknown quantity as a variable using a symbol, such as \square, Δ, \bigcirc</p>